# Hiring and embedding new engineers



## Who am I

Ramon van Alteren
Senior System Engineer Hyves.nl
Joined in 2005

ex-Manager System Engineering
Primary architect Ordina Java Factory
Eacoss
5+ years software developer/consultant



# Who am I, part II



Original career in social work

Master focussed on successful coaching programs for addicted prisoners

5+ years working as a coach in a addiction rehabilitation center

# Behavioral change is hard



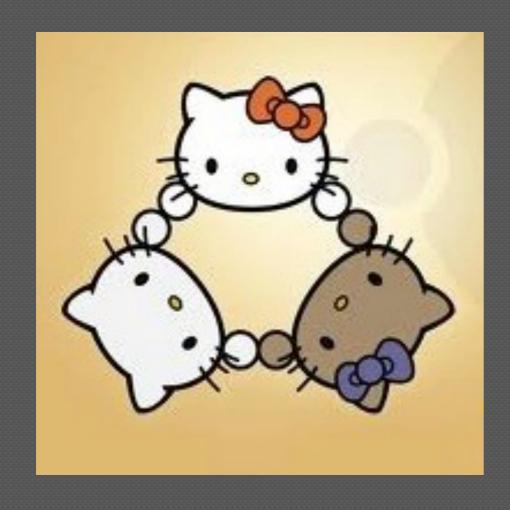
But not impossible

## Despite best intentions

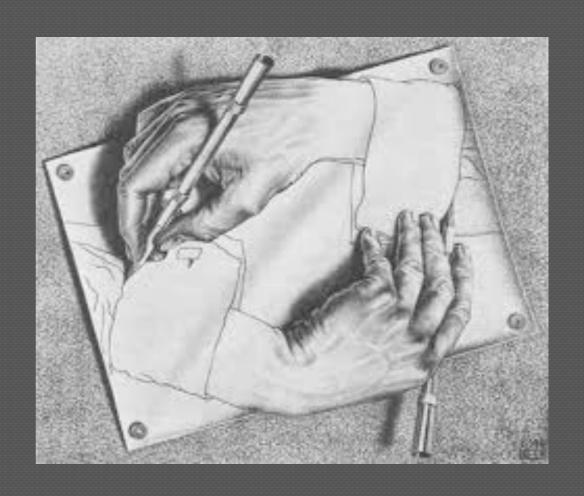


People under stress will often default to old known behavior

# Tools for change



Peer Pressure



Paradox

# **Back to Hiring & Embedding**

# Hyves

Small social network company started in 2004

By 2005 we had 4 employees and 30 servers in a hosted rack setup, 100K members

By 2008 we had ~50+ employees and 2000 servers hybrid hosting setup, 5M members

By 2010 we had ~120+ employees, 3000+ servers, 3 datacenters and 10M members

# **Every 3 months 2005-2008**





## And now?

## 2011:

- ~160 employees
- ~15 different nationalities
- 5 departments
- 5 floor office building

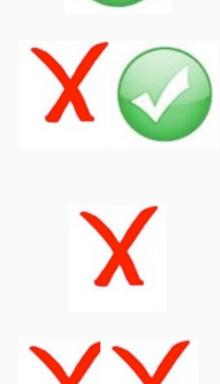
# **Back to hiring**

#### Who I would like to hire:

- 2-3 years of development experience
- •3-5 years of systems / operational experience
- •full stack knowledge (hardware, OS, networking, standard services, custom build services)
- •3+ years experience running large scale operations
- 2+ years of devops experience

## **Actual candidates**

- 3+ years of development experience
- •3+ years of systems / operational experience
- •full stack knowledge (hardware, OS, networking, standard services, custom build services)
- •3+ years experience running large scale operations
- 2+ years of devops experience



## Net result

We're putting a group of people together that mostly have experience with siloed development & operations.

And add a fair amount of stress, deadlines and operational issues

## Despite best intentions



People under stress will often default to old known behavior

### **Process**

The default answer to this problem is to define more processes, hand-overs, deliverables, have more meetings....

But....

## Culture

Extreme focus on operation

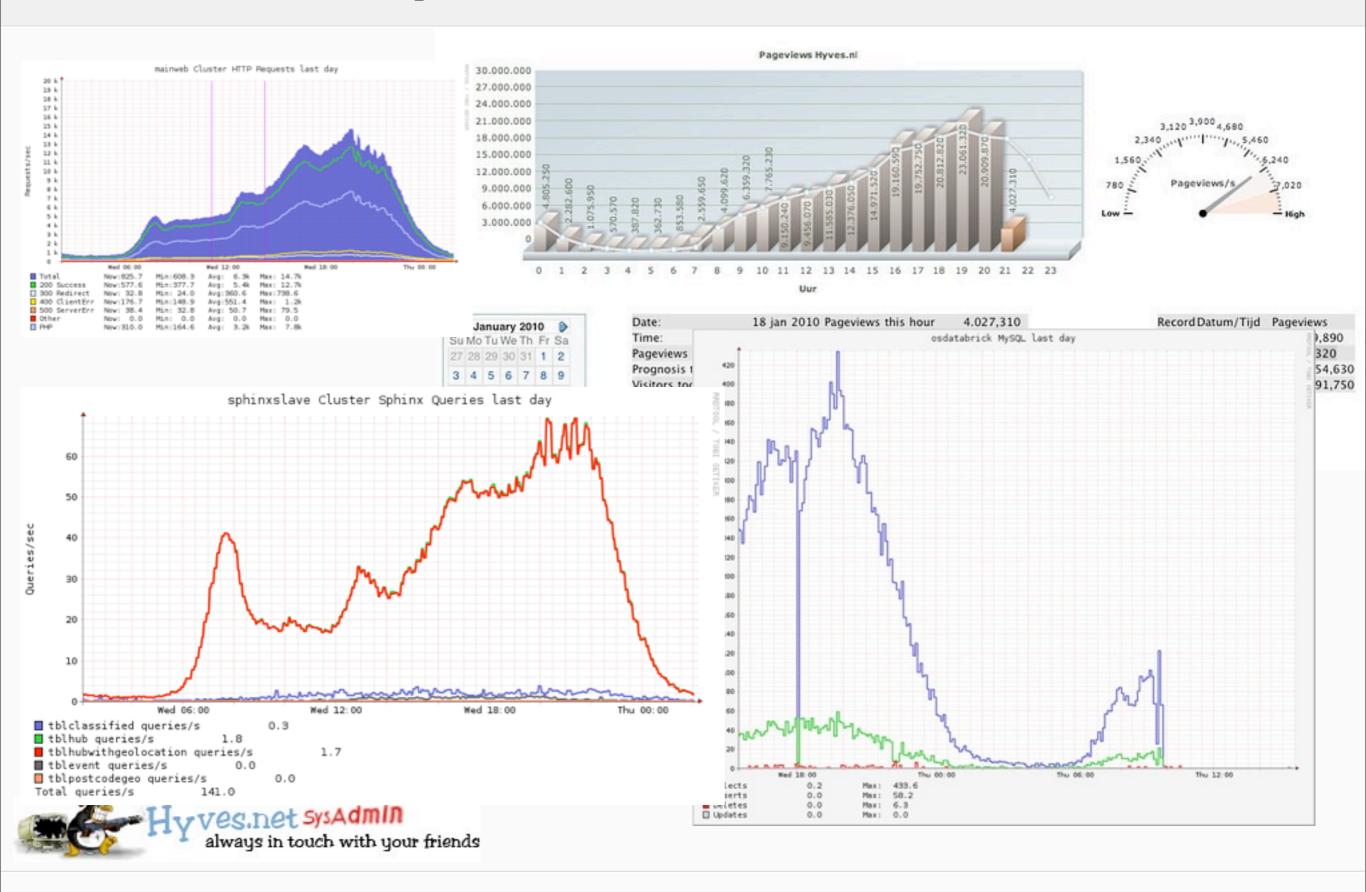
Release early, release often

Small teams of smart people

Failure is a common topic

People + Culture >> process

# Focus on operation



# **Embedding**

## embedding:

implant (an idea or feeling) within something else so it becomes an ingrained or essential characteristic of it: the Victorian values **embedded in** Tennyson's poetry.

## First steps for a new hire

Mentor / Go-to person

Lunch with the founders

"Swimming while you can stand" project

**OPS-team** 

Disruption shift after 6-8 weeks

Mandatory datacenter hardware fixing

## Joint OPS/DEV team

One room

Ticket team (development)

Ops team (system engineering)

Dashboard

Deploymeister (development)

Rotate often

## Other stuff

ACI's on site problems

Techlunches every friday

Joint project teams

A & P meeting

Common irc channel with monitoring notifications

Lots and lots of out-of-bound activities (Beer++)

Hackathons

## **Problems**

Capacity planning

Unexpected consequences

Resource management / refactoring

Database schema management

Ownership of code and services

## Stuff that works

Joint OPS/DEV team

Failure as a first-class citizen

ACI's

Joint project teams

# Hiring process

Ramp up time investment for successful candidates

- CV-selection (15 mins)
- Assessment evaluation (5-30 mins)
- Telephone interview (30-60 mins)
- On site interview (3-4 hours)

# Thank you

## Hyves:

www.hyves.nl werkenbij.hyves.nl hyvesblogonproductdevelopment.blogspot.com/ github.com/organizations/hyves-org

#### Me:

mail: ramon@hyves.nl

www: ramon71.hyves.nl

twitter: @ramonvanalteren

freenode: Ramonster (#puppet #sqlalchemy #vagrant #gentoo-dev)